Evaluation of real-time operating systems for use in Integrated Modular Avionics

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Introduction Structure

Structure:

- 1.Introduction
 - Motivation, problem
- 2.Requirements

Kernel requirements in Integrated Modular Avionic

3.Analyses

- Linux: Free UNIX for PC
- Xen: Hypervisor for para-virtualised guest OS
- Minix 3: µKernel + OS following the "TV model"
- L4: µKernel providing space, activity and communication abstraction

4.Implementation

- L4 implementations + Linux ports on L4 μ -kernel
- Implementation steps

5.Evaluation

What's the result? Does it meet the requirements?

Introduction Problem

Motivation:

- Linux takes hold of the embedded systems market [heise, 2003]
- Linux is used in a plane by Boeing [heise, 2006]
- All real-time OS can't be evaluated within a Diplomarbeit
- EADS Deutschland GmbH provides the development board of the laser range radar project *Hellas*

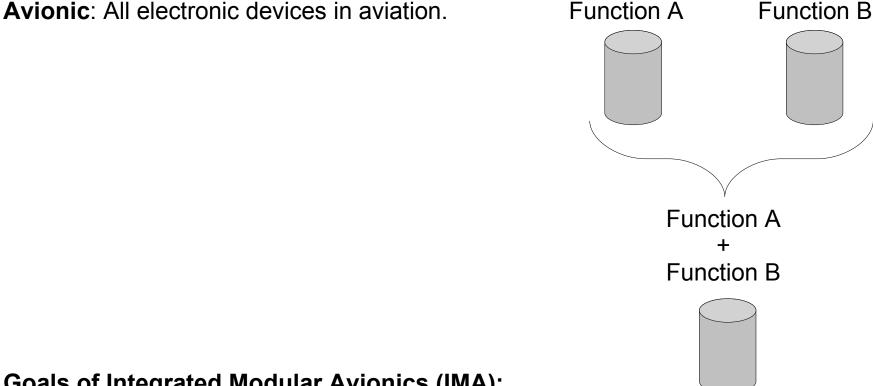
Problem:

- 1. Find the most reasonable way to use Linux in Avionics
- 2.Port Linux to the Hellas-board this way

Introduction Terms

- *Kernel*: "[...] is used to denote the part of the operating system that is mandatory and common to all other software." [Liedke, 1995]
 - Monolithic kernel: Scheduling, interrupt handling, memory management and device drivers are part of the kernel
 - → Microkernel: "[...] a concept is tolerated inside the µ-kernel only if moving it outside the kernel [...] would prevent the implementation of the system's required functionality" [Liedke, 1995]
- Real-Time: "A real-time system responds in a (timely) predictable way to all individual unpredictable external stimuli arrivals." [Timmerman+, 2005]
 - → Soft Real-Time: Time constraints have to be met on average
 - → Hard Real-Time: Time constraints have to be met always

Requirements IMA



Goals of Integrated Modular Avionics (IMA):

- *Functionality*: More functionality in less space
- Safety: Easy handling, reconfiguration on hardware errors
- *Costs*: Modular architecture cut costs in development and maintenance

Requirements IMA-Criteria

Requirements for an IMA-Kernel:

• Real-Time:

The kernel must meet the real-time requirements of the most demanding application running on top. \rightarrow hard real-time

• Partitioning:

"The behaviour and performance of software in one partition must be unaffected by the software in other partitions." [Rushby, 1999]

- → Space: Partitions must not manipulate data within each other → neither in memory nor on devices
- → Time: Partitions must not steal time from each other

Requirements IMA-Criteria

Requirements (continued):

- Trusted Computing Base (TCB):
 - Minimal TCB \rightarrow easier certification
 - → Less code \rightarrow less bugs [Herder+, 2006]

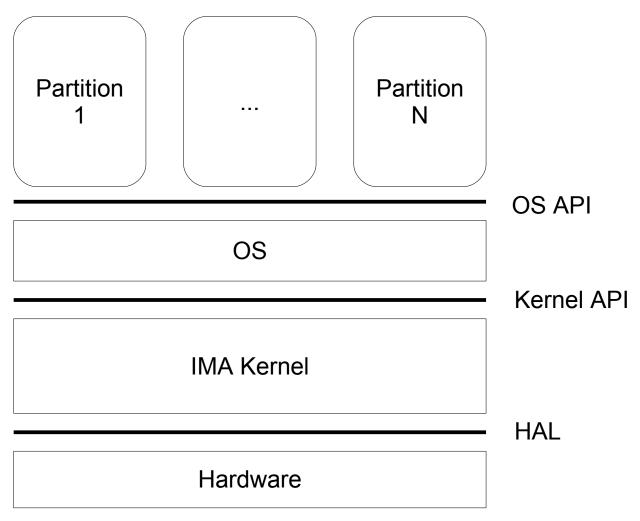
• Open standards:

Independence from manufacturer ensure availability of components

• Modularity:

- → Re-use of components \rightarrow less development costs
- Exchangeable components \rightarrow less storage costs (product cycle > 10 years)

Requirements



Generic IMA model according to [Bennett, 2003]

Analyses Outline

Limitations:

- Open Source:
 - → Easy to obtain
 - → No problems with NDAs
 - → Assured source code availability for project duration
 - → Problems with commercial developers: Acquisition, bankrupt
- Goal-oriented selection:
 - → Only kernel with Linux available
- Pre-selection in [Bennett, 2003]:
 - → Best choice to start kernel development for IMA is L4
 - Many projects have evolved further \rightarrow second glance worthwhile

Analyses Outline

Excluded kernel (selection):

- Mach: 1st generation µ-kernel, [Bennett, 2003]
- C5: Predecessor of Chord OS, [Bennett, 2003]
- RTEMS: Single address space OS (no partitioning)
- MicroC/OS-II: Not Open Source in a narrower sense, no Linux
- (xBSD) Unix: [Bennett, 2003]
- VxWorks: Not Open Source
- QNX: Not Open Source
- PikeOS: Not Open Source

Analyses Outline

Short-listed kernel:

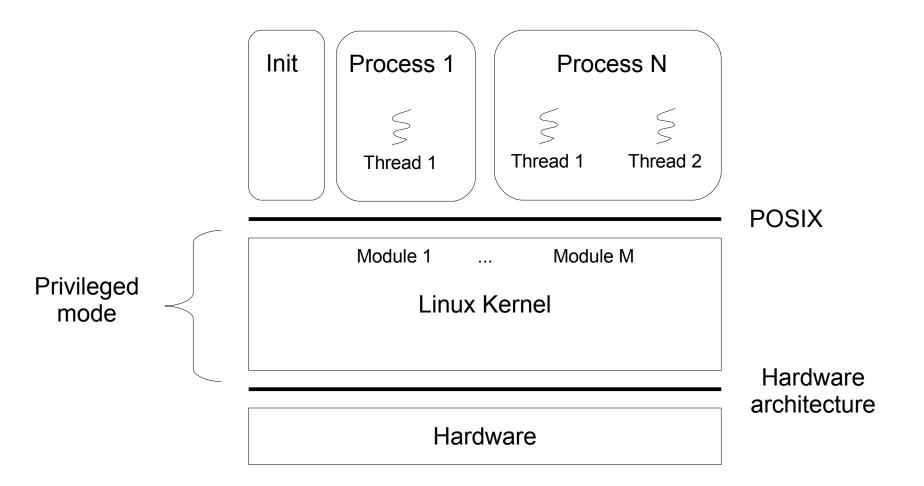
- Linux: Monolithic kernel with and without real-time patches
- Xen: Virtual Machine Monitor (VMM) from University of Cambridge, UK
- Minix 3: µ-kernel OS from Vrije Universiteit Amsterdam
- L4: Generic µ-kernel API from Jochen Liedtke

Methodology:

- Qualitativ or quantitativ analyses? \rightarrow Qualitative analyses!
- LoC metric: find . -regex '.*\.\(c\|cc\)' -print0 | xargs -0 cat | wc -1



Free multi-user UNIX for PC



Real-Time:

- POSIX RT extension: RT scheduling classes, locking pages to physical memory
- Any device driver may block the system

Partitioning:

- Space partitioning enforced by MMU above kernel
- User-Mode scheduling possible within a process

Open standards:

• POSIX is "quasi free"

Modularity:

- Defined interface for device drivers
- Source code split in architecture and generic code

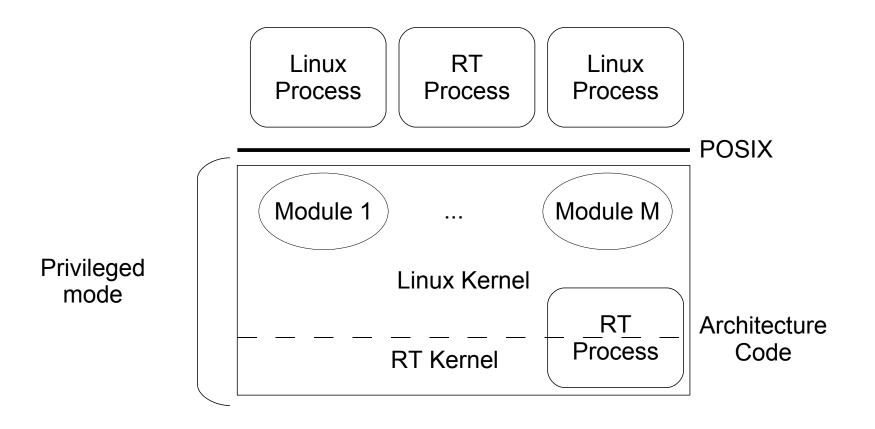
TCB:

- Monolithic kernel
- Kernel 2.6.9. for IA32 without drivers < 150.000 LoC

Real-Time extensions for Linux:

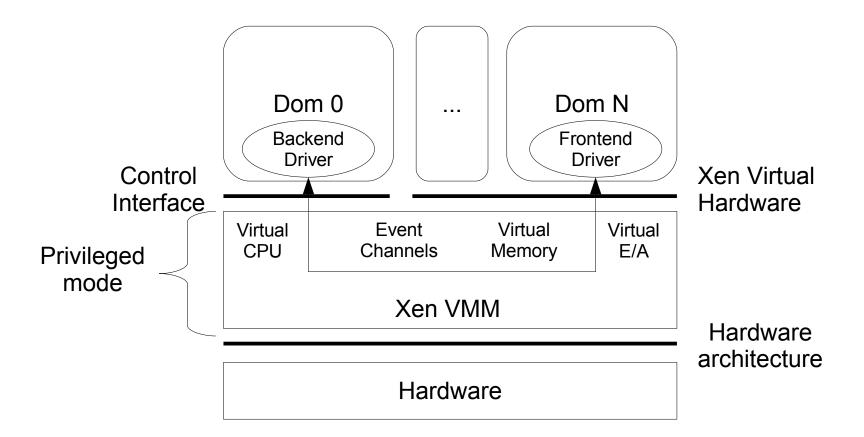
- Patching:
 - → Reduced interrupt latency
 - → Less none-preemptible kernel code
 - → Some RT patches already included with kernel 2.6.18
 - → RT-distributions (selection): *TimeSys*, *MontaVista*
- Dual-Kernel:
 - → RTLinux
 - Linux is an idle thread of the µ-kernel
 - μ -kernel and Linux share kernel mode \rightarrow no partitioning
 - Software patent \rightarrow not Open Source in a narrower sense
 - Windriver announced on 20/02/07 that it bought all rights for RTLinux (including the patent)

- Dual-Kernel:
 - → RTAI/Adeos
 - Adeos I-Pipe is loaded as kernel module \rightarrow no partitioning
 - RT-tasks running in user- or kernel mode, co-scheduler for RT-asks



Analyses Xen

Virtualised hardware for up to 100 guest OS [Barham+, 2003]



Analyses Xen

Real-Time:

- EDF-Scheduler
- Split-Driver: Backend in Dom0, Frontend in guest OS

Partitioning:

- Performance isolation through virtualisation of memory, CPU, I/O, interrupts
- 2-stage scheduling: VMM scheduler on domain level and scheduler of guest OS

Open standards:

- Virtual hardware is subset of real hardware
- Xen management API

Modularity:

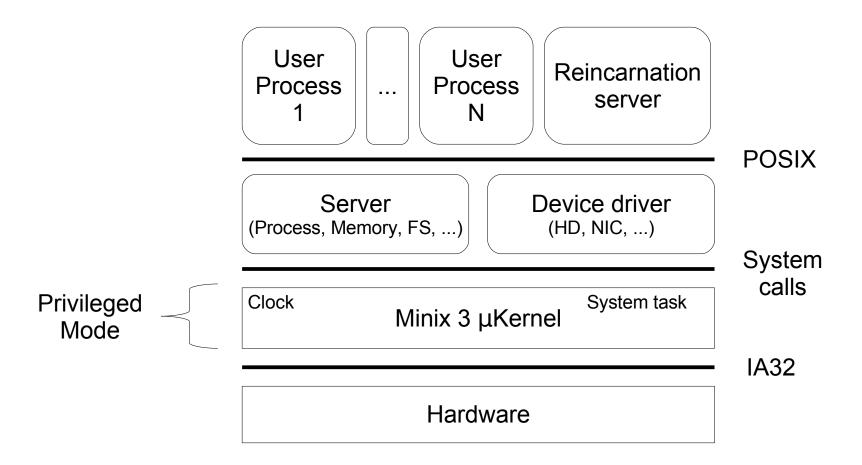
Logical separated VMM, Dom0 and guest OS

TCB:

- Hypervisor + Dom0
- xen-3.0.4_1-src/xen/arch/x86 < 60.000 LoC

Analyses Minix 3

Computer system following the "TV model" [Herder+, 2006]



Analyses Minix 3

Real-Time:

- No RT-scheduler
- Memory management uses swapping

Partitioning:

- Address spaces protected by MMU
- Process-level scheduling

Open standards:

POSIX

Modularity:

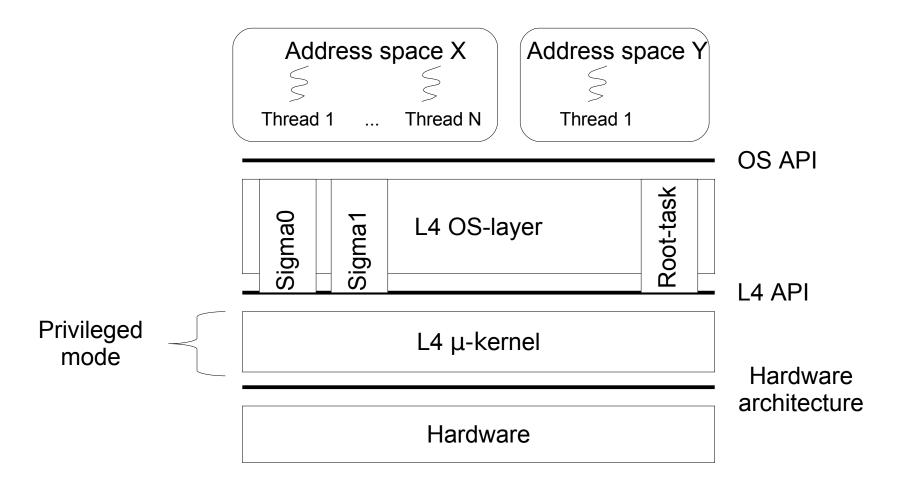
- Tight relations between $\mu\text{-kernel}$ and OS-services
- Servers and device drivers are isolated from $\mu\text{-kernel}$

TCB:

 μ -kernel + clock driver + system task + process- and memory manager

• src/kernel/*.c < 5.000 LoC (only IA32)

Hardware abstraction by address spaces, threads, IPC



Real-Time:

- RR-scheduler with 256 priorities
- Interrupts by IPC, handling in user mode

Partitioning:

- Address spaces protected by MMU
- Timeslice donation enables scheduling within address spaces

Open standards:

- Kernel API with different versions: V2, X.0, X.2, N1
- OS API depends on OS-layer

Modularity:

- Isolation of $\mu\text{-kernel}$ and user mode servers/device drivers
- L4Ka::Pistachio and successors separate API / architecture / platform

TCB:

- µKernel, Sigma0, Root-task
- L4Ka::Pistachio for IA32 < 15.000 LoC

Analyses Decision

Rating:

- Linux: Big TCB (-), no hard real-time (-)
- Linux+RT: Increased complexity (-)
- Xen: Clean partitioning (+), small TCB (+), no hardware abstraction (-)
- Minix 3: No real-time (-), small TCB (+), no kernel API (-)
- L4: Hard real-time [Ruocco, 2006] (+), hardware abstraction (+), defined kernel API (+)

None-IMA factors:

- Availability for PowerPC 750: Linux, L4
- Roadmap of L4 projects:
 - → NICTA: seL4, L4.verified (mathematical verified correctness)
 - → TU Dresden: Verified Fiasco

Implementation Alternatives

L4 µKernel:

| Name | API | Project | Architectures |
|--------------------|--------|---------|-----------------------------|
| Pistachio | X.2 | L4Ka | IA32/64, ARM, PowerPC32/64, |
| Pistachio-embedded | N1 | NICTA | IA32, ARM, MIPS |
| OKL4 | OKL4 | OKL | IA32, ARM |
| Fiasco | V2/X.0 | DROPS | IA32 |

Linux on L4:

Name

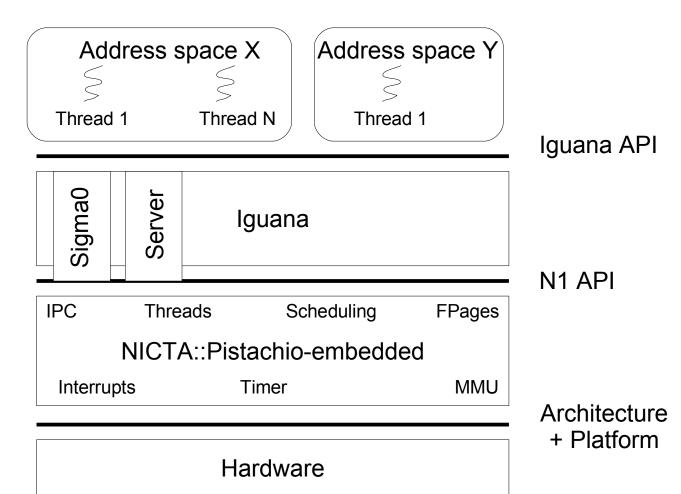
Afterburner Wombat L4Linux User Mode Linux

Precondition

Pistachio + GCC-Afterburner Pistachio-embedded + ESF Fiasco + L4Env Linux

Implementation ESF-Modell

Embedded Systems Framework (ESF)



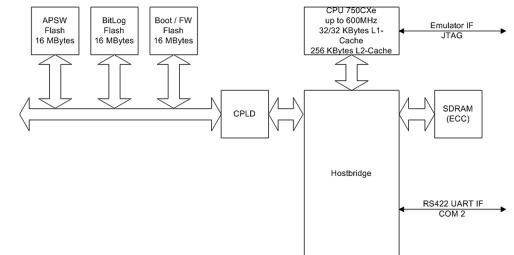
Implementation Hardware

Board details (relevant parts):

- PowerPC 750 Cxe @ 600 MHz
- 128 MB SD-RAM
- 16 MB boot flash
- 100 MHz bus frequency
- Hostbridge Marvell GT-6426x

CPU details:

- Decremeter works with (bus frequency)/4
- Separated Memory Mangement Unit (MMU) for Data and Instructions
- 4 Block Address Translations per MMU
- Segmented paging using 4 KB pages
- TLB with 128 entries per MMU

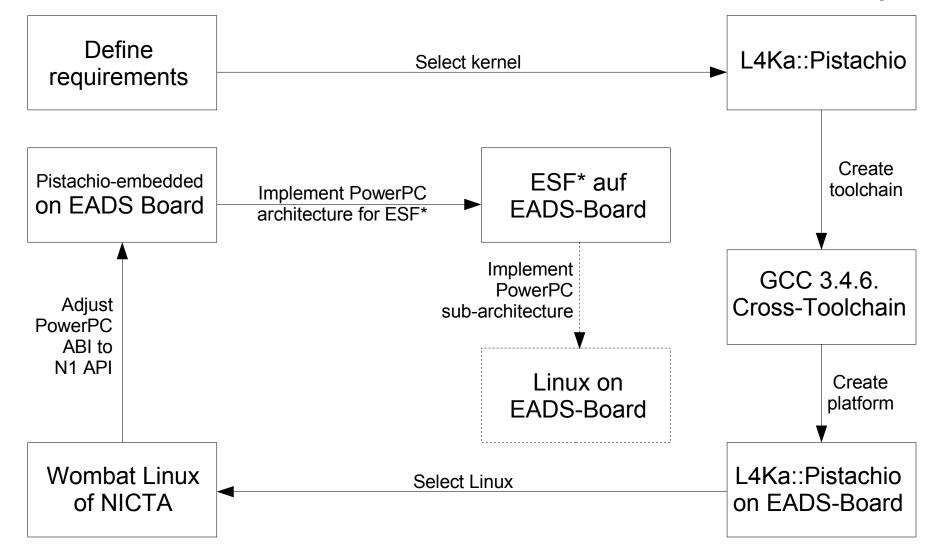


Implementation Hardware + IMA

Hardware support for IMA-criterias:

- Real-Time:
 - → Decrementer interrupt with 0.04 µs (4/Bus-frequency) resolution
- Partitioning:
 - → Time:
 - Decremeter enables scheduling with variable time slices
 - Devices of inactive partitions could be masked on the interrupt controller of the hostbridge
 - → Space:
 - 2 CPU Modes: User Model and Supervisor Model
 - MMU for data and instructions / with BAT or Paging
 - MMU also protects devices because of memory mapped I/O
- Modularity: 3 level architecture of processor
- TCB: n/a

Implementation Steps



*) ESF = Embedded Systems Framework of National ICT Australia

Implementation Steps

- 1.Cross-Toolchain:
 - Host Plattform: IA32/Linux \rightarrow Target Platform: PowerPC32/Elf
- 2.Build-System:
 - Integrate PowerPC architecture and board in SCons
 - Add PowerPC support to Dite (Tool for merging ELF-Images)
- 3.Architecture:
 - Reorganise kernel startup code: OpenFirmware, KMem, sequence
 - N1: no more Local Thread IDs / new User Thread Control Block (UTCB)
 - Adjust ABI of 4 system calls to N1 API
 - Implement new functions of Kernel Debugger
- 4.Platform:
 - Boot-code of ELF-loader and kernel
 - Interrupt handling
 - Linker script
 - Implement getc() and putc() for Marvell debug I/O

Evaluation Results

5.ESF:

• libiguana:

• libmutex:

• libl4:

- libc: Data types, jump functions, CRT0, platform I/O
- libcycles: Read cycle counter of CPU
 - Implement CRT0 for threads
 - Adjust to N1 ABI and UTCB, new KDebug functions
 - Implement try_lock
- drv_powerpc_timer: Decrementer based user mode timer

<u>Results:</u>

- Pistachio-embedded supports PowerPC
- ESF supports PowerPC
- ESF is running on Hellas-board

Evaluation

Real-Time:

- L4Ka::Pistachio(-embedded) using static time slices of length: 1953 μs
- Interrupts are disabled inside the kernel

Partitioning:

- System call MemoryControl was not implemented → Caching of pages can't be prohibited → BAT-entry for Marvell-Bridge registers needed → Worldwriteable
- Incrementing Pagefaults don't work (bug in TLB-handling?) → Pager always assigns RW access

Evaluation

Modularity:

Nothing changed to Analyses

Open standars: Nothing changed to Analyses

<u>TCB:</u>

- Known bugs in µ-kernel:
 - MemoryControl system call goes wild
 - → Smashthread Unit Test fails: kernel is running out of memory for "Thread Control Block" after creating around 20 threads → memory leak?
 - → Missing in TLB-update → bug in paging system for PowerPC
- Iguana needed many bug fixes an work-arounds before running → more bugs suspected

Evaluation Conclusion

Conclusion:

- Development stadium "Alpha". Can't be used in IMA, yet!
- PowerPC code needs revision
- Good approach, bad implementation

Actual development:

- Open Kernel Labs published OKL4 with BSD licence
- Minix 3 was ported to PowerPC by [Alting, 2006]
- Xen was ported to PowerPC 970 by IBM

Thanks for your attention!

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